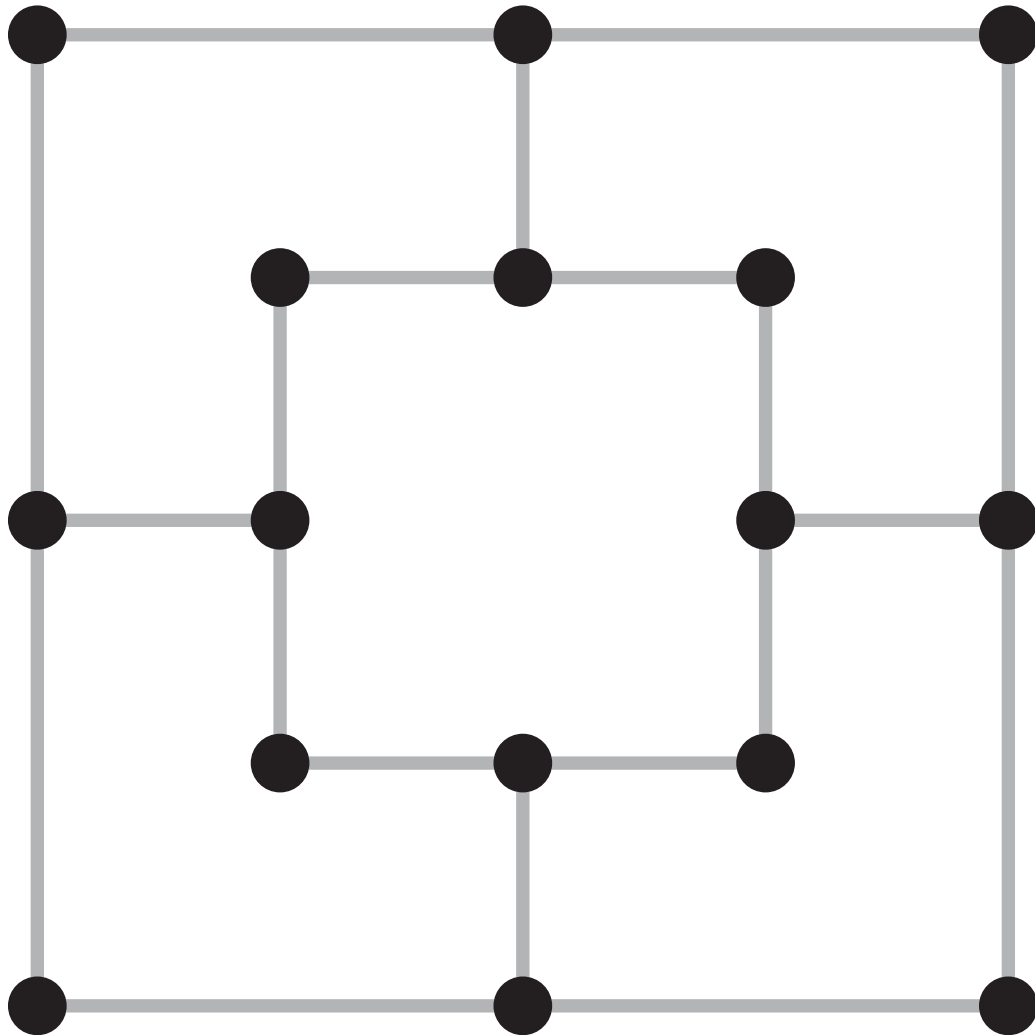


# Make a board game called Merelles



1. Make a copy of the lines and dots above onto a large piece of card.
2. Cut out some circular counters from another piece of card or use ten small coins.
3. Choose one person to play with.
4. Take turns at putting counters on the dots on the board. You should try and get three counters in a row before your opponent does.
5. If you get all the counters on the board without getting three in a row, you can start to move the counters in the following way. You can move a counter to a dot next to it which has not got a counter.
6. When someone gets three counters in a row they are the winner.

## Make a board game called Merelles

### Age range

- Years 3/4 (SP4/5).
- Years 5/6 (SP6/7).

### Resources

A photocopy of the sheet. A large piece of card.  
A smaller piece of card from which to cut counters, scissors, coins.

### Using the worksheet

The worksheet can be used to show the students a pastime that was played inside. You may like to use this activity as part of a Tudor day exercise to help the students appreciate a little of Tudor life.

### Younger students

The students can focus on making the game and playing it.

### Outcomes

The students can:

- Follow instructions to make and play a game from Tudor times.

### Older students

When the students have made their games they could organise a knock out championship.

### Outcomes

The students can:

- Follow instructions to make and play a game from Tudor times.